

# Dan Chen

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	Full-Time	Speaker / Advisor	Education
2018	<b>Culture Robotics</b> Senior Engineer	<b>MIT Lifelong Kindergarten</b> Industrial Designer	
2017	<b>Johnson &amp; Johnson</b> Lead Sr. Interaction Designer	<b>Tech 2025 Speaker</b> <b>Speaker at SVA Design Research</b> <b>Speaker at Taoyuan Maker Expo</b>	
2016		<b>MIT Instructor for Manufacturing</b> <b>Speaker at TEDx Vienna</b>	<b>MIT Media Lab</b> Research Assistant TA: How to Make Almost Anything TA: Design Fiction TA: Manufacturing in Shenzhen
2015		<b>Haystack Mountain School of Crafts</b> Teaching Assistant	
2014		<b>MIT CBA FabLab-China</b> Establish MIT CBA FabLab in China	
2013	<b>IDEO</b> Senior Interaction Designer Prototype Engineer Full Stack Web Engineer		
2012	<b>Essential Design</b> Sr. Interaction Designer	<b>Speaker at Brown University Science Center</b>	
2011		<b>RISD - Public Engagement</b> Designer & Developer <b>The Economist Group</b> Product Designer	<b>Rhode Island School of Design</b> MFA in Digital Media
2010			
2009		<b>UConn School of Fine Arts</b> Designer / Developer / UX	
2008	<b>Morningstar</b> Designer/Developer Full Stack Web Engineer		
2007	<b>University of Connecticut</b> Designer & developer specialist		
2006		<b>Group C inc</b> Designer / Developer Full Stack Web Engineer	
2005		<b>UConn Conference Service</b> Designer & Developer <b>UConn Communication / UITS</b> Designer / Developer	<b>University of Connecticut</b> BFA in Communication Design
2004		<b>UConn Film Production Club</b> President	

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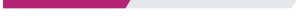
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<b>SPEAKER</b>	Taoyuan Maker Expo	2017
	SVA Design Research	2017
	AEDA-Cognitive Immersion Speaker	2016
	TEDx Vienna Speaker	2016
	UM STAMPS Design Salon	2016
	EMW Drink Salon on Tech & Ethics	2016
	Brown University Science Center	2012
	RISD -Guest Lecture	2015
	MIT MAS Talk	2015

<b>EXHIBITIONS</b>	Ars Electronica	2017
	Vitra Design Museum	2017
	MAK Wien	2017
	Design Museum Gent	2018
	Brown University Science Center	2012
	Granoff Center Cohen Gallery	2012
	RISD -Gelman Gallery	2011
	Sol Kofer Gallery	2012

<b>ADVISING &amp; TEACHING</b>	Parsons School of Design Thesis Advisor	2017
	MIT Manufacturing to Production	2016
	MIT How to Make Almost Anything - TA	2015
	Core77 Design Jury Captain	2016-2017
	Haystack Haystack Mountain School of Crafts	2015
	RISD Thesis Advisor	2016
	RISD Apperal, Digital Media & Industrial Design	2016

**PRESS** Science ORF, derStandard, Wiener Zeitung, Core 77, CNet, Huffington Post, Dailymail UK, Science and Religion Today, PSFK, Geekologie, Theweek, Theverge, io9.com, Crackajack, Science Space Robots Clubic, Teknofil, Innovationnewsdaily, Engadget, Mentalfloss, News Track India, Act Classy, Ubergizmo, MSN, Discovery.com, Slate, CBC, DNA India, Likecool, Robot Snob, Next Nature, Matuk

<b>EXPERIENCE</b>	Interaction Design	 15 Years
	Communication Design	
	User Experience Research	
	Software Engineering	
	CAD / SolidWorks/Fusion 360/Maya	
	Digital Fabrication	
	Hardware Engineering	
	Manufacturing	

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## JOB RESPONSIBILITIES

Oct 2016-Dec 2017

### **Johnson & Johnson**

Design and prototype interactive digital experiences, environments, systems, and services. Create working hardware & software prototype for demos. Convey user experience through film, from storyboarding, directing, editing to final cut. Conduct user research, user testing and survey design, form insights through analytics for future product development.

Dec-Jan 2018

### **MIT Lifelong Kindergarten**

Leading the Industrial Design, mechanical engineering, and manufacturing of the hardware. Prototype and concepting different playful experiences.

Sept 2014-May 2016

### **MIT Research Assistant**

Research topic includes Machine that makes Machines, Digital Fabrication, Robotics and future design. Assisting in setup of MIT CBA Fabrication Laboratory in Shenzhen. Course planing, design and prototype product for manufacturing in Shenzhen, China. Managing production and communication oversea. Leading industrial design and mechanical engineering efforts.

Nov 2012-Sept 2014

### **IDEO**

Design and prototype interactive digital experiences, environments, systems, and services. Create working hardware & software prototype for demos. Conduct field research, user interviews for insights. Full Stack web developer. Help with graphic and information design.

June-Aug 2012

### **Essential Design**

Instruction design and information structure design around health care related product. Design interactive digital experiences, environments, systems, and services. Served as a full stack web developer.

May-Sept 2012

### **The Economist Group**

Design and prototype interactive digital experiences. Create advertising assets.

Nov 2008-Sept 2010

### **Morningstar**

Designing, developing and coding internal and external applications such as intranet and EFT screener.

May 2007-Nov 2008

### **University of Connecticut**

Working on designs to produce an effective communication strategy.

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## ABOUT DAN CHEN

Dan Chen is an interaction designer & improvisational engineer. He inspires people through working prototypes, investigates ways for crafting a better user experience.

He has several degrees including a MAS from MIT, an MFA in digital media from RISD and a BFA in communication design from UConn. He has over 7 years of design experience and now works at Johnson & Johnson as Senior Interaction Designer. Previous positions include Senior Interaction Designer at IDEO, Product Designer, and developer at The Economist Group and Morningstar Inc.

His personal work has been featured in CNET, The Huffington Post, the verge, Engadget and Daily Mail. Dan was invited as a speaker at TEDx Vienna on the future of intimacy in 2016. His work was exhibited in Vitra Design Museum, MAK Wien, Design Museum Gent & Ars Electronica.

Working in the realms of robotics, communication design, interaction design and product design, Dan explores the new ways of communication and human experience through working prototypes and storytelling, inviting a reflective evaluation and implication.

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## PORTFOLIOS

### Overview

<http://danchen.me>

### Design

<http://dankc.com/private>

### Engineering

<http://danchen.work>

